



# EVERY 1

2024-2025  
GRADUATION SHOW  
**EVERYONE**

BACHELOR OF  
COMMUNICATION  
AND MEDIA

15TH  
MAY  
2025

6:30 PM  
FILM  
SCREENING  
FÁTIMA  
AUDITORIUM

7:30 PM  
EXHIBITION  
OPENING  
KENT WONG  
GALLERY



Faculty of Arts  
and Humanities

Department of  
Media, Arts and Technology



# 2024-2025 GRADUATION SHOW **EVERYONE**

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Every 1 was inspired by the powerful words of Pope Francis, who reminded us that the Church - and by extension, our communities - are open to everyone. His call for inclusion and harmony resonates deeply in Macao, a city shaped by diversity and shared humanity. This exhibition honours that vision, celebrating both the beauty of togetherness and the value of each individual story within the collective whole.

The title Every 1 holds layers of meaning. It speaks of unity, of "everyone" as a community bound by shared experiences and connections. Yet, it also emphasises individuality - "everyone" as a unique person with their own light and story. This exhibition explores that tension, where the universal and the particular meet, reminding us that the strength of the whole lies in valuing the distinctiveness of its parts.

Every 1 is an exciting film screening, with 5 short films directed and produced by emerging local filmmakers: our students. These films offer intimate glimpses into the lives and stories of Macao's people, capturing the spirit of connection in deeply personal ways.

Every 1 is an immersive, interactive experience that blurs the boundaries between art and technology. Featuring works by 14 talented young local artists, graduate students of Communication and Media, it invites the audience to experience Macao's communities through photography, film, and dynamic installations.

These pieces don't just tell stories - they invite you to participate, to reflect, and to connect. This exhibition is alive! It bridges tradition and innovation, art and technology, an invitation to step into the heart of Macao's vibrant and harmonious spirit.

## Welcome, Every 1!

# EXHIBITIONS



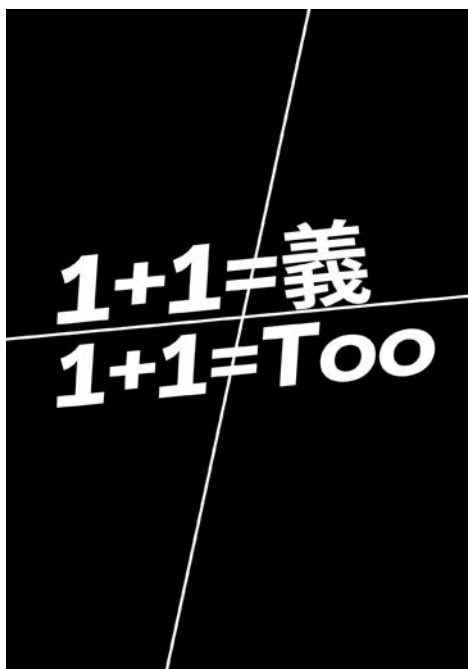
IAO KIN KAM,  
TOMMY

## 1 + 1 = TOO

### video

This video follows a teenager on a journey of self-definition and understanding. Through the lens of his reflections, the narrative explores profound questions about the meaning of reading and life itself. The protagonist recalls his middle school experiences, where he grappled with these concepts, often answering the teacher's mathematical prompts, such as "1+1=?" - as a metaphor for deeper truths. This creative approach invites viewers to engage with the complexities of growth, knowledge, and the quest for meaning in their lives.

*This project contributes to the following Sustainable Development Goals 4, 8, 13.*



ANTHONY  
CEDEÑO

## ANTEAMBULO

### interactive video art

"Anteambulo" is an interactive video art experience in a vintage arcade game booth. In a dimly lit room, users are greeted by the Dealer, who invites them to play a simple card game. As participants choose between two cards presented by floating white hands, their decisions shape the narrative and reveal insights into their character. This engaging format encourages reflection on choice and consequence, inviting viewers to explore the interplay between chance and self-discovery in a playful, immersive environment.

*This project contributes to the following Sustainable Development Goals 4, 9, 13.*





HERROL  
NAVARRO

## B-LONG

video art installation

In the heart of Macau, a city known for its fusion of West and East, long exposure photography captures the often invisible lives of its ethnic minorities. Through each composed frame, the project reveals the resilience and beauty of communities that have long been overshadowed by the city's glamorous facade. This visual narrative delves into the everyday struggles and triumphs of these communities. By illuminating these hidden stories, the project seeks to foster a deeper understanding and respect for all who call Macao home. *This project contributes to the following Sustainable Development Goals 4, 10, 13.*

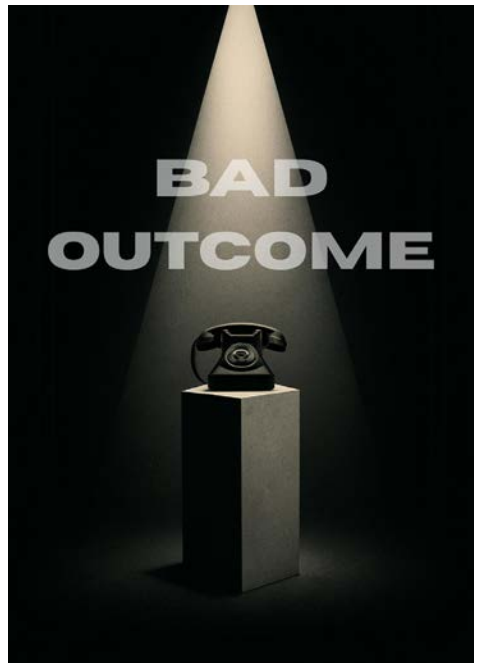


TALAN  
CHEN

## BAD OUTCOMES

interactive video installation

"Bad Outcomes" is an interactive video experience that invites visitors to engage with the topic of mental health uniquely. By lifting a telephone handle, viewers trigger a random video that presents five visual cycles of failed suicide attempts, reimagined with humour and hope. This project uses photography and videography to illustrate how challenging experiences can lead to unexpected growth and reflection. By addressing suicide with satire, it aims to normalise discussions around mental health, reduce stigma, and inspire renewal through resilience. *This project contributes to the following Sustainable Development Goals 3, 4, 13.*



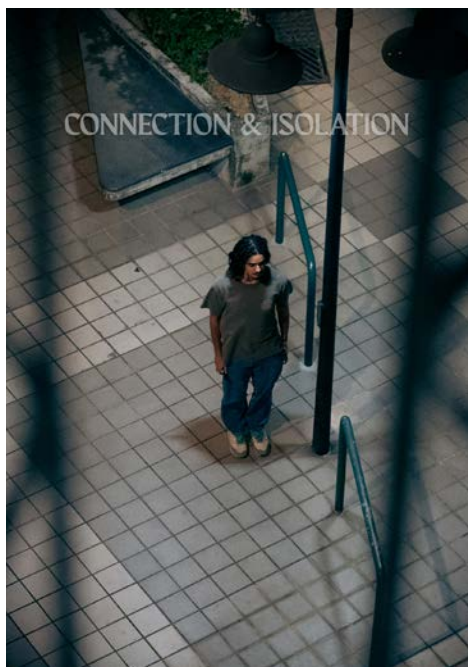


MARK  
AREJOLA

## CONNECTION & ISOLATION

photography

"Connection and Isolation" is a powerful photography project that captures the emotional complexity of human experience through stunning portraits. Each image reveals moments of happiness, fragility, and solitude, encouraging viewers to reflect on their feelings of loneliness and connection. By highlighting our shared humanity, this project underscores the importance of genuine emotional relationships in fostering empathy and understanding. Through these evocative visuals, the work invites us to confront the dualities of connection and isolation, reminding us of the profound ties that unite us all. *This project contributes to the following Sustainable Development Goals 3, 4, 13.*

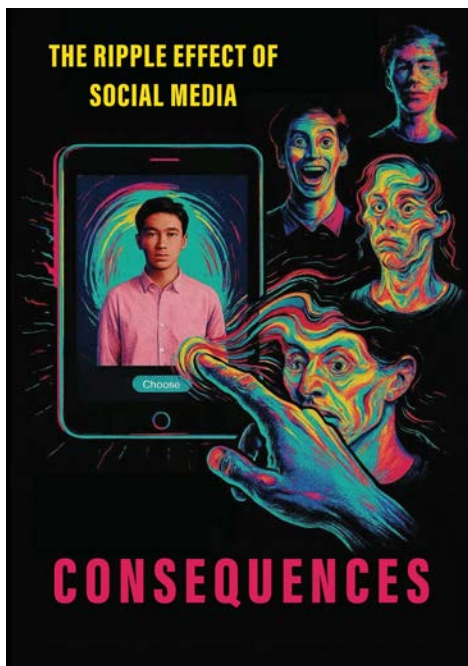


MENG HEI LAO,  
RINGO

## CONSEQUENCES - THE RIPPLE EFFECT OF SOCIAL MEDIA

interactive installation

This project showcases the ripple effect of social media, exploring how individual manipulation on one's photo might shape others' behaviour, even social norms and collective perceptions. Through an interactive experience featuring a device that allows viewers to edit photos as they like and see how their choices impact gallery displays, creating a chain reaction of visual distortions. The project highlights social media's manipulative and interconnected nature, reminds the audience to reflect on their role in this dynamic system, and promotes awareness of the consequences behind their behaviour. *This project contributes to the following Sustainable Development Goals 3, 4, 13.*





DAVID  
ALVES

## DESPONDENT

cinemagraphs

"Despondent" is a thought-provoking series of cinemagraphs that visually confronts the disconnect between personal aspirations and the harsh realities of modern life. Each piece features individuals in stressful work environments, with their heads replaced by TV screens displaying their fictional hopes and dreams. This striking imagery highlights many people's struggle to reconcile their desires with societal pressures and demands. By juxtaposing the dreamlike against the mundane, the series invites viewers to reflect on their experiences and the pursuit of fulfilment amidst daily challenges. *This project contributes to the following Sustainable Development Goals 3, 4, 9, 13.*

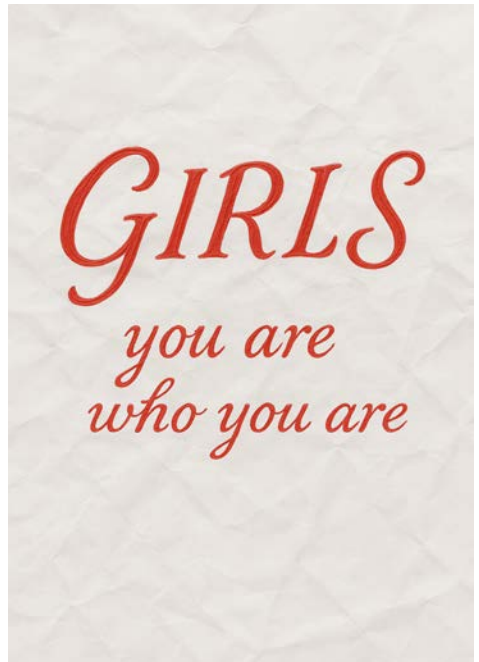


TANG WENG IAN,  
NATALIE

## GIRLS

photography

"GIRLS" is a photography project that challenges the persistent stereotypes and inequalities women face in the 21st century. The project featuring a diverse group of contemporary young women showcases their unique interpretations, opinions, and expectations of womanhood through expressive words and body movements. By highlighting their warmth and strength, "GIRLS" actively resists societal norms and prompts viewers to reflect on their perceptions of gender. This work advocates for the freedom of individual expression, emphasising that every person has the right to define their identity. *This project contributes to the following Sustainable Development Goals 4, 5, 13.*







CHI NGAI LAM,  
PEONY

## GOLDEN AGE

interactive installation

"Golden Age" is an interactive photography exhibition that intertwines visual storytelling with cultural heritage, highlighting the intersection of memory and place. Inspired by my grandmother's love for dressing up and embracing her natural beauty, this project reflects a personal connection to ageing and memory. Featuring cherished objects and complementary audiovisual storytelling, the exhibition invites us to love, accept, and appreciate the beauty of ageing, celebrating the richness of life's journey. *This project contributes to the following Sustainable Development Goals 3, 4, 5, 13.*



KOU SAI KIT,  
KIT

## LIVE YOUR OWN LIFE

lenticular photography

"Live Your Own Life" presents a striking exploration of aspirations versus reality through lenticular photography. Each piece captures children envisioning their dreams alongside a glimpse of potential future discontent shaped by societal and parental pressures. This work poignantly illustrates how aspirations can be stifled, leading to a disconnection from true passions. By highlighting the importance of nurturing individual interests, the artist challenges viewers to reconsider the impact of expectations on personal fulfilment, urging a dialogue about the freedom to choose one's path in life. *This project contributes to the following Sustainable Development Goals 3, 4, 8.*

## LIVE YOUR OWN LIFE







ERIC  
KWAN

## MACAO NATURE SOUND MAP

interactive installation

This project offers an immersive experience that bridges urban life with the city's rich biodiversity. Users can explore diverse habitats through a clickable map, revealing photographs of local species and authentic sounds of each environment. This interactive project emphasises the often-overlooked natural resources of Macao, fostering awareness and appreciation for its ecological treasures. By engaging with this digital landscape, visitors are encouraged to reflect on the importance of preserving nature within an increasingly urbanised context, inspiring a deeper connection to the environment. *This project contributes to the following Sustainable Development Goals 4, 9, 13, 15.*

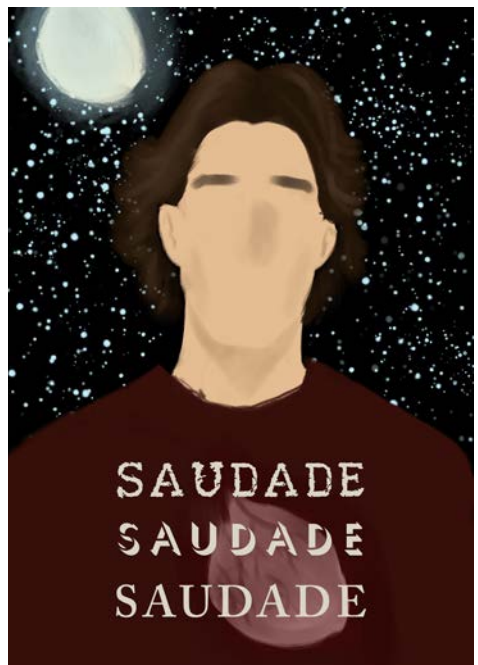


DIO  
PEREIRA

## SAUDADE, SAUDADE, SAUDADE

animation

"Saudade, Saudade, Saudade" explores the profound concept of longing through three evocative animated portraits. Each piece represents a distinct facet: the "Death" portrait captures a man in darkness, seeking connection with his deceased father through flickering cigarette sparks; "Longing" features a glowing heart ignited by a message, transforming night into day; while "Nostalgia" depicts a struggle with childhood memories masked in impossibility. These looping animations poignantly reflect the enduring essence of saudade, inviting viewers to engage with their own experiences of loss and yearning. *This project contributes to the following Sustainable Development Goals 3, 4, 13.*



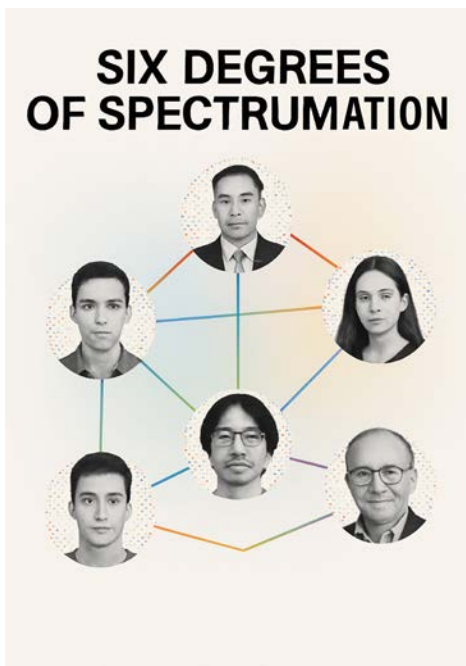


CHON IN CHAN,  
THOMPSON

## SIX DEGREES OF SPECTRUMATION

interactive art installation

"Six Degrees of Spectrumation" is an interactive art installation that explores the intricate social connections that bind us. Each bubble on the screen represents an individual, inviting the audience to contribute their portrait and become part of this vibrant tapestry. Varied colours and patterns symbolise the uniqueness of each participant, while the white background emphasises our shared origin. This installation visually illustrates how, like a spectrum, we are all interconnected, celebrating the diversity and complementarity that enrich our collective experience. *This project contributes to the following Sustainable Development Goals 3, 9, 13.*

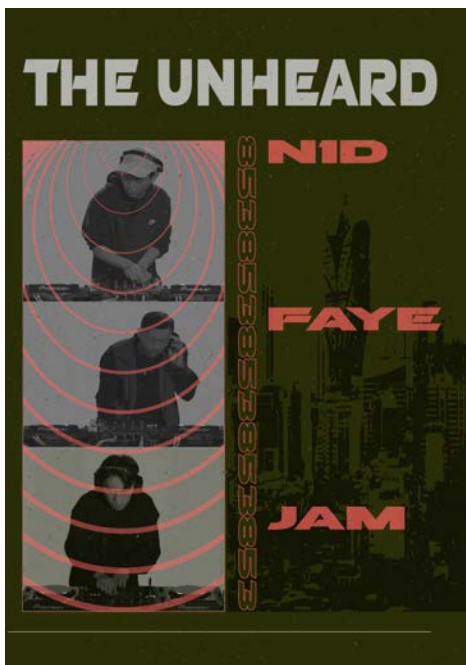


REINALDO  
CANSINO

## THE UNHEARD

video installation

"The Unheard" is an art installation to raise awareness and appreciation for Macao's underrepresented music scene. It features three interactive TV screens, each displaying a DJ's portrait. When a visitor approaches and dons the headphones, a film showcases the DJ's skills and some original tracks, accompanied by a brief introduction. This project highlights the talent and skills within Macao's music community, inviting audiences to discover and celebrate these often-overlooked artists. *This project contributes to the following Sustainable Development Goals 4, 10, 13.*



# FILMS



RINGO



KIT



MICHAEL

# BEHIND THE SCREEN

fiction short-film

Chester, a shy, introverted young man who works from home, has to face his greatest fear: public speaking. When forced to present at his company's annual meeting, he tries to come up with all possible excuses, only to find himself hilariously unprepared. With the support of his spirited friend Mei, Chester embarks on a journey of self-discovery and unexpected comedy. Will Chester conquer his fears and find his voice?



TONY



HERROL

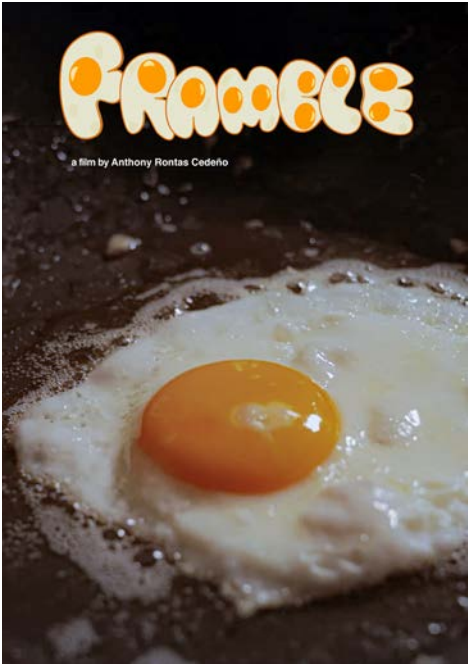


MARK

# FRAMBLE

fiction short-film

After the passing of his mother, Lloyd realises he must now fend for himself and decides to take charge of his life. Enlisting the help of his best friends Frankie, a no-nonsense Chef, Melissa, a happy-go-lucky hippie, and Dirk, a resident free-loader, Lloyd decides that his first obstacle in turning his life around is learning how to cook a Sunny-Side-up egg.





PEONY

REINALDO

TOMMY

MARIA

## MAZING

### fiction short-film

Self-absorbed influencer Lila embarks on a culinary adventure in Macao with her “influencer’s dog” boyfriend, Sam. As she documents their journey, cultural misunderstandings lead to the discovery of a mysterious secret ingredient that makes her famous worldwide! What is this mysterious secret ingredient, and is it so secret after all?



TALAN

ERIC

NATALIE

MARIA

## SUPERPOWER

### fiction short-film

After receiving a letter from his late mother, Mikey, an 8-year-old boy, sets out to find his magical gift. His journey unfolds through imagination, failure, and small wonders, leading him to a quiet truth: the most incredible power is the love surrounding us.



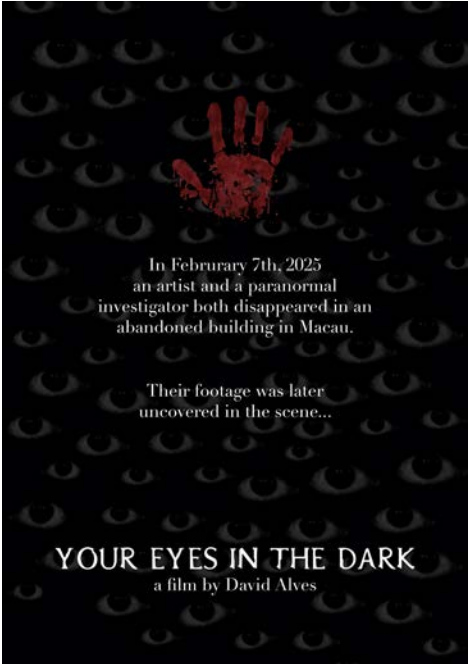


DAVID      DIO      THOMPSON      MAFALDA

# YOUR EYES IN THE DARK

fiction short-film

Kate Castillo, an online independent artist, and Joao Manuel, an online paranormal investigator, find themselves in the exact location at night, an abandoned building, without knowing about each other's presence. While documenting/filming themselves for their social media pages, supernatural activities start to happen, causing them to fear for their survival.





**The 2025 graduation students would like to thank:**

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Prof. João Brochado  
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Graduation Projects

Mr. Albert Chu  
Film Mentor

Mr. António Sanmarful  
Film Mentor

Prof. Daniel Filipe Farinha  
Supervisor of Communication and Media  
Graduation Projects

Mr. Ellison Lau  
Film Mentor

Prof. Filipa Martins de Abreu  
Advisor and Assets Designer

Prof. Gérald Estadieu

Prof. José Manuel Simões  
Internship Coordinator

Prof. Sandra Olga Ng

Mr. Roberto Cunha  
FAH Technical Manager

USJ's Technology and Operations Office

USJ's Communication and Public Relations Office

Ms. Moon Cheung  
Fabrication Lab Manager

USJ's Finance and Human Resources Office and all professors, staff, student ambassadors, colleagues that assisted us with our the projects.

Prof. Ana Sofia Pereira  
Film Mentor

*Supporting the*

This graduation exhibition and film screening illustrate how media, arts and technology integrate with the United Nations Sustainable Development Goals (SDGs), in keeping with the spirit of "Every 1" in USJ Macao, which celebrates variety and common humanity.

In this exhibition, students use their creative works to illustrate the power of creativity in raising awareness and inspiring action for a more sustainable future. Many projects highlight topics supporting SDG 4 - Quality Education - such as self-discovery, learning, and the search for meaning. Individual and community well-being is addressed in accordance with SDG 3 - Good Health and Well-being - covering topics such as mental health, emotional complexity, and resilience. Some works reflect SDG 10 - Reduced Inequalities - by shedding light on the lives of ethnic minorities and

advocating for underrepresented groups and abilities. Issues such as SDG 5 - Gender Equality - breaking stereotypes and encouraging freedom of speech are also discussed. The use of new technologies is linked to SDG 9 - Industry, Innovation, and Infrastructure - but reflections on social pressures are related to SDG 8 - Decent Work and Economic Growth. Raising awareness of Macao's biodiversity helps to achieve SDG 15 - Life on Land. Furthermore, various projects are supporting SDG 13 - Climate Action - demonstrating a knowledge of interconnection and the artist's desire to contribute to global goals. The exhibition offers a dynamic engagement with important global challenges, showcasing how artistic expression can make a significant contribution to the worldwide pursuit of the SDGs. The Exhibition also follows the 3Rs, Reduce, Reuse, Recycle strategies.



organised by:



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**USJ**  
MACAO

Faculty of Arts  
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Department of  
Media, Art and Technology

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FUNDAÇÃO MACAU